

PERFORMANCE-AS-RESEARCH GROUP
SUB-GROUP 4 WORKSHOP
THURSDAY 16th JUNE 2016
STOCKHOLM

YOUR NAME: _____

PART I.
ENGAGING & NOTICING THE ARTEFACT

artefact: an object made by a human being, typically one of historical or cultural interest.

What is it that drew you to this 'artefact' / object?

Is it familiar to your art-making practice?

Consider its tactility (shape, material, feel, weight, etc)? (If digital, consider more specifically the device, format, layout, etc; and whether or not this is a reproduction / representation of an original?)

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residue: A small amount of something that remains after the main part has gone or been taken or used.

Considering this to be the residue of a past project; what information might you glean from this object about the larger work (consider form, aesthetic, style, etc.)

Imagine and scribe a short history; a story, a tale, or a myth around this object?

Create a list of questions for the owner of this object?

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PART II.
RE-ACQUAINTING WITH THE ARTEFACT

nostalgia: A sentimental longing or wistful affection for the past, typically for a period or place with happy personal associations:

Why did you choose this artefact / object to bring to the conference?

How and why was the object preserved?

How has the 'new writing' on your object opened your lens, re-directed or perhaps re-aligned you with critical engagement with it;

In what ways has nostalgia factored into your experience with this process; and what is the relationship or function of nostalgia within critical reflection?

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enigmatic: mysterious and difficult to understand

Considering the difference between then (when the project was produced), and now, how has time complicated, confused or made mysterious aspects of the project?

Considering the difference between then (when the project was produced), and now, how has time shed new light and opened possibilities on that work?

What new questions does the artifact/object trigger?

In what direction does engagement with the artifact object point you in relation to the work? Is there a spark to re-enact, to report, to adapt, to deconstruct, to teach, to bury deep, to forget, to destroy via this object?